VIDEO 1 CATALOGUE LISTING 4 hours; 3 credits
An introductory workshop in the basic techniques of video production. Visual awareness as applied to composition and continuity is developed in a series of practical class projects. This course is a prerequisite for 200- and 300-level work in film/video production and is intended for Cinema and Communications majors and minors. (arts & com) (COPT) (TALA).

COURSE DESCRIPTION & GOALS
This is a beginning video course for students who want to learn the basics of film/video production (camera, sound recording, lighting, aesthetics) and post-production (intro to digital editing). No prior video experience required, but if you do have experience, this course will help you refine your techniques. Students will work on short video exercises and one final project. Emphasis is on experimentation, originality, and authentic expression.

GRADING
Final Project 40%
Quiz 20%
Attendance 20%. Repeated lateness counts as absence.
Participation and in-class projects 20%

REQUIREMENTS
Once enrolled for this course, students are required to be certified in how to use the equipment in order to be able to check out and use equipment for class projects.
Certification is done by CSI Media Lab staff.
Certification is required in camera & tripod, audio recording, and lighting.
Visit the Cage in person, call them at 718-982-2573 or email them at MediaCultureLabs@csi.cuny.edu.

LAB FEE
The Department requires students to pay a $100 refundable security deposit on equipment use. The deposit covers expenses from possible loss or damage to the equipment and is fully refundable at the end of the semester. The amount can be kept on deposit to cover any and all future Media Culture production classes at CSI. The deposit is refundable at the end of the course, or can be retained by the department to cover all future production courses. The deposit is not optional. Deposit is handled by Media Lab staff and must be in the form of a Money Order made out to the College of Staten Island.

PHONE NUMBERS / EMAIL ADDRESSES
CSI Media Lab / The Cage: 718-982-2473, MediaCultureLabs@csi.cuny.edu
The Professor: cecilia.dougherty@csi.cuny.edu

CLASSROOM PROTOCOL
No cell phone use during class time.
No eating or drinking in the studios or digital labs.
Digital lab computers are for class projects only. Online use during breaks only.
If a student is absent due to illness, notify the professor asap.
CLASS SCHEDULE

June 5 – 8 Camera and tripod basics; using microphones & audio recording
June 5 & 6 - Camcorder lab – get to know the camera; shot types; camera functions; using the tripod
June 7 - Class works with microphones & sound recording equipment. Students create video projects edited in-camera and using microphones to record dialogue.
June 8 - Review camcorder & tripod basics; camcorder & tripod certification

In-class Assignment: Work with another student to shoot a short film in-camera (i.e. not edited) using manual camcorder settings and an external microphone.

June 12 – 15 Lighting basics; review, group shoot; begin digital editing
June 12 - Using professional lighting equipment; lighting safety
June 13 – Review audio recording and lighting techniques. Group shoot using microphones and studio lights
June 14 – Digital editing overview in Premiere Pro CC; setting up a project folder, opening a new project, creating a rough edit. Students use footage created in class on June 14 as source for editing
June 15 – Working in the Timeline, creating transitions, default effects

Assignment: begin planning and production on your final projects. You will be using your own footage to edit in class. Take out the cameras and shoot your film. Use external microphones for all dialogue and voice-overs.

June 19 – 22 Audio editing, text and titles, exporting your film
June 19 – Create new project folder for final projects, import footage, and create a new sequence
June 20 – Begin creation of a rough edit
June 21 – Bringing in audio-only files, mixing audio tracks; creating text and titles
June 22 – Exporting a movie file from your digital editing project

June 26 – 28 Rough edits, trouble-shooting, final cut, and screening
June 26 – Screen rough edits
June 27 - Trouble shoot editing problems and situations in your final projects
June 28 – Screen final projects