

# COLLEGE OF STATEN ISLAND / DEPARTMENT OF MEDIA CULTURE

## COM—DESIGN & DIGITAL MEDIA CHECKLIST

Name and Emplid:

### COMMON CORE (24-25 credits):

- \_\_\_ **CIN 100 Introduction to Film** (E, 3 credits)
- \_\_\_ **COM 115 Introduction to Design & Digital Media Environments** (E, 1 credit)
- \_\_\_ **COM 150 Introduction to Communications** (E, 4 credits) *(must earn C or higher)*
- \_\_\_ **COM 203 Theories of Communications** (E, 4 credits)
- \_\_\_ **COM 315 Media Analysis** (4 credits) (E, 4 credits)
- \_\_\_ **COM 390 Media Internship** (E, 3-4 credits)
- \_\_\_ **COM 450 Senior Seminar** (E, 4 credits) or COM 451 or 492

### One of the following (4 credits):

- \_\_\_ **COM 200 Media and Culture** (0, 4 credits)
- \_\_\_ **COM 205 Media Industries** (E, 4 credits) \*
- \_\_\_ **COM 220 History of Television and Radio** (0, 4 credits)
- \_\_\_ **COM/ENL 230 History of Print Media** (0, 4 credits)
- \_\_\_ **COM 232 History of Design and Digital Media** (0, 4 credits)
- \_\_\_ **CIN 220 Film History** (F, 4 credits)
- \_\_\_ **CIN/COM 535 Social Justice, Antiracism, and Activism in Media** (F, 4 credits)

### DESIGN & DIGITAL MEDIA CONCENTRATION (25-26 credits):

#### All three of the following (10 credits):

- \_\_\_ **COM 250 Typography and Design** (E, 3 credits)
- \_\_\_ **COM 251 Digital Imaging I** (E, 3 credits)
- \_\_\_ **COM 370 Web Design: Graphics and Theory** (F, 4 credits)

#### Three of the following (12 credits):

- \_\_\_ **COM 313 Principles of Editorial Design** (F, 4 credits) \*
- \_\_\_ **COM 317 Information Design** (0, 4 credits)
- \_\_\_ **COM 330 Data Visualization** (F, 4 credits)
- \_\_\_ **COM 341 Communications Design Workshop** (S, 4 credits) \*
- \_\_\_ **COM 351 Digital Imaging II** (0, 4 credits) \*
- \_\_\_ **COM 320 Motion Graphics** (E, 4 credits)
- \_\_\_ **COM 380 Web Design, Interaction and Theory** (S, 4 credits) \*
- \_\_\_ **COM 336 AI and the Future of Creativity** (4 credits)
- \_\_\_

\* Classes offered in more than one category can be taken for credit only once: no "double-dipping" in the major. COM-DDM majors who take COM 313, 320, 341, 351, or 380 in one of the categories above cannot count it toward the category below and must take 3-4 credits in other courses listed.

#### One of the following (3-4 credits):

- \_\_\_ **COM 313 Principles of Editorial Design** (F, 4 credits) \*
- \_\_\_ **COM 320 Motion Graphics** (0, 4 credits) \*
- \_\_\_ **COM 332 History/Theory/Public Relations** (F, 4 credits)
- \_\_\_ **COM 341 Communications Design Workshop** (S, 4 credits) \*
- \_\_\_ **COM 351 Digital Imaging II** (F, 4 credits) \*
- \_\_\_ **COM 380 Web Design, Animation and Theory** (S, 4 credits) \*
- \_\_\_ **COM 310/ENL 313 Writing for Advertising & Public Relations** (S, 4 credits) *(formerly COM/ENL 475)*
- \_\_\_ **CIN 111 Video I** (E, 3 credits)
- \_\_\_ **PHO 101 Introduction to Photography** (E, 3 credits)
- \_\_\_ **ART 130 Introductory Painting** (E, 3 credits)
- \_\_\_ **ART 245 Printmaking** (0, 3 credits)
- \_\_\_ **COM 270 Digital Audio Prod** (3)
- \_\_\_ **COM 317 Information Design** (4)
- \_\_\_ **COM 336 AI & the Future of Creativity** (4)